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A screenshot of a phone

AI-generated content may be incorrect.

This design is intended to be a remake for the Sortly app, I made this using Figma. The screen dimensions is 412px in width and 915px in height, exactly like the dimensions on the Pixel 7.

So we have several components on the screen here, starting from the top we have a top bar there is the hamburger menu icon designed to open a smaller menu with different options like settings, moreover there is a “Label” which is a placeholder for the App’s name Sortly, and on the top right the profile icon that is for the user and if its tapped on it will take the user to profile settings. And then there is a greeting for the user ,”User” here is a placeholder for the account’s name, and then finally we have the inventory and its designed in a grid shape to display the user’s inventory items and the quantities for each item ,”Item#” is a placeholder for the item’s name , and at the bottom we have 4 options (-, +, ↑, ↓) and they each do a certain function, so the minus sign (-) is to remove an item completely from inventory, the plus sign (+) is to add an item to inventory, the up arrow sign (↑) is to increase the quantity of an item, the down arrow (↓) is to decrease the quantity of an item.

I chose this design because if I was the user and wanted an app that is simple and easy to use, I would want it to display the key data and the functions to update my database right away, That way the I can with a few taps and time finish what I intended to do on the app.